

A survey of IoT: Architecture, Applications and Future Vision

Styliani Chatziefthymiou and Sotirios K. Goudos
 Radiocommunications Laboratory, Department of Physics,
 Aristotle University of Thessaloniki, Thessaloniki, 54124, Greece
 schatzie@physics.auth.gr, sgoudo@physics.auth.gr

Abstract— Nowadays, one of the main objectives of Internet is its own development, so it can provide the potential of ultimate communication, not only among human beings but also the communication between humans and devices, as well as among devices (M2M), without the need of human interference. We enter an era, where Internet is everything, specifically, Internet of Things (IoT). Every object will have a unique identifier and will be able to locate itself and connect to the Internet. Radio Frequency Identification techniques will be the base of IoT. In this paper, the meaning of IoT is defined, its architecture is analyzed, and its development structure in connection with cloud computing and its services to users is reported. Then, there is an example of IoT in a smart city. Lastly, after the tenth application of IoT technology we conclude that this technology is still in a primary stage of development and we report its deficiencies, risks and improvement potential.

Index Terms— IoT, RFID, M2M, cloud computing, smart city

I. INTRODUCTION

Until today the vast majority of Internet connections worldwide are devices that are used directly by humans, such as computers and cell phones. The major form of communication between two human beings has been transformed into communication between humans and devices and ultimately communication among devices. We are entering a new era of ubiquity; we are entering in the IoT era, in which any device has access to a network, anytime, anywhere, for anybody [1].

So, an object apart from its physical entity will incorporate an electronic device; a computer that will process data and will support wireless communication [2]; Internet access, achieving connection between the physical and the world of data [3].

In order to fully understand the IoT term, one of the most recent definitions, according to the Cluster of EU research projects of IoT is the following, [2] IoT is defined as:

“The things that actively participate in the operation, the information, and social processes, where all these can interact, communicate with each other and the environment, through data exchange, that is traced in the environment, while they react autonomously towards real/ natural incidents in the world and affect it, executing the processes that activate the actions and the development of services with or without direct human intervention.”

II. ARCHITECTURE

In this chapter we will describe the development structure patterns of IoT, as it is shown in figure 1, the objects of our daily life will be equipped with micro-controllers, transmitters for digital communication[4], [5], and appropriate protocol stacks [6], such as WiFi, Bluetooth, ZigBee, RFID, Z-wave, cellular etc. As a result, these protocols contribute in the communication with each other and with users [1].

The basic entities that are included in this structure are

- i. Application areas, detector devices [5]
- ii. Reader/ middleware gateway [5]
- iii. a suited communication network [7]
- iv. web server [7]
- v. cloud platforms [8]
- vi. final user [2], [8]

The process is developed as follows:

- i. The objects of interest can be sensorized [7].When the interaction with objects is based on Radio Frequency Identification objects are equipped with a proper tag(using contactless interactions ,RFID, ZigBee etc),[9], [10].
- ii. In case of RFID, the reader reads from a small distance the EPC. The RFID reader functions as a gateway to the internet. In other similar cases of protocols as internet gateway function the sensor gate zigbee and middleware gate, wifi router. The middleware gateway is able to receive the data and forwards them to the next level.
- iii. Interaction between the user and the available network. (WiFi, 3G-GPRS etc.) [7] , [11]
- iv. Connection to the worldwide web, in order to send all the detectable data to a cloud software platform.
- v. Connection to cloud platforms in order to store huge amount of data that are produced and in order to be analyzed [2].

objects to provide new services to citizens, companies, and public administrations. So the development of the IoT is a key interest, which will not only improve the lives of consumers, but also the domain of industry and society.

REFERENCES

- [1] Tan,Wang, Future Internet, 2010 3rd International Conference on Advanced Computer Theory and Engineering (ICACTE).
- [2] Gubbi, Buyya, Marusic, Palaniswami,Internet of Things (IoT): A vision, architectural elements, and future directions, Future Generation Computer Systems 29 (2013) 1645-1660.
- [3] Ning ,Hu ,Technology classification, industry, and education for Future Internet of Things, International Journal of Communication systems, Int. J. Commun. Syst. 2012; 25:1230–1241).
- [4] Zanella ,Bui, Castellani, Vangelista, Zorzi, Internet of Things for Smart Cities, IEEE Internet of Things journal, VOL. 1, NO. 1, February 2014.
- [5] Atzori , Iera and Morabito, The Internet of Things: A survey, Computer Networks 54 (2010) 2787–2805)
- [6] Palatella ,Accettura, Vilajosana, Watteyne, Grieco, Boggia, Dohler, Standarized Protocol Stack for the Internet of (Important) Things, IEEE Communications Surveys & Tutorials, VOL. 15, NO. 3, THIRD QUARTER 2013.
- [7] Coccoli ,Torre, Interacting with annotated objects in a Semantic Web of Things application, Journal of Visual Languages and Computing 25(2014)1012–1020.
- [8] Distefano, Merlino, Puliafito, A utility paradigm for IoT: The sensing Cloud, 2014 Published by Elsevier.
- [9] Zoua, Lib, Lia , Wub, Smart Home System Based on IPV6 and ZIGBEE Technology, 2011 Published by Elsevier.
- [10] Huang, Li, A Semantic Analysis for Internet of Things, 2010 International Conference on Intelligent Computation Technology and Automation.
- [11] TCP/IP Protocol suite, Forouzan, Behrouz A., 2007.
- [12] Perera, Georgakopoulos, Context Aware Computing for The Internet of Things: A Survey, IEEE Communications surveys & tutorials, VOL. 16, NO. 1, FIRST QUARTER 2014.
- [13] Singh, Tripathi, Jara, A survey of Internet-of-Things: Future Vision, Architecture, Challenges and Services, 2014 IEEE World Forum on Internet of Things (WF-IoT).
- [14] Qiu, Luo, Xu, Zhong, Hang, Physical assets and service sharing for IoT-enabled Supply Hub in Industrial Park (SHIP), 2014 Elsevier.
- [15] Shin, A socio-technical framework for Internet-of-Things design: A human-centered design for the Internet of Things, Telematics and Informatics 31 (2014) 519–531.